



Open Beta Test of iL: Soulbringer Launched in Korea

Tokyo, Japan – May 26, 2010 – Gala Inc. today announced that iL: Soulbringer, an online game developed by Seoul-based consolidated subsidiary nFlavor, was launched in China by Shanghai-based Shanda Games Limited

1. Overview of iL: Soulbringer

iL: Soulbringer is an MMORPG set in a fairy-tale world. The game features beautiful graphics and "Pio"s, pets that can be mated with other pios to give birth to progressively more powerful pios.



The game has been much anticipated by publishers in various countries, and the closed beta test, launched in March 2009, was received with great praise, especially for the beautiful graphics and action-packed gameplay. Users also responded favorably to the pre-open beta test, listing the wealth of content and intricate game mechanics among their reasons.

The launch of the full commercial service, including sale of cash shop items, is planned for early to mid June.

Overview of Shanda Games Limited

Company name	Shanda Games Limited (listed on the NASDAQ exchange)
Website	http://www.shandagames.com/
CEO	Tan Qunzhao
Establishment	No.1 Building, No.690 Bibo Rd, Pudong, New Area, Shanghai 201203, P.R. China
Business domain	Distribution and development of online games

2. Overview of the contract

Effective date: April 30, 2010

Dates for the launch of the open beta test and the full commercial service are to be announced.

3. Future efforts

The Gala Group will continue to license its games and expand its presence in online games markets around the world.

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